

Cauchy's integral formula and using it to compute the regularized hypergeometric function

```
> restart; interface(version);
with(Student[Calculus1]):
Digits:=18;
unprotect(gamma): gamma:='gamma': # else it is Euler's constant 0.577... and protected against
changing it
```

Classic Worksheet Interface, Maple 12.02, Windows, Dec 10 2008 Build ID 377066

Digits := 18

Let be  $\gamma$  a closed curve in the complex plane, defined on an interval  $[a, \dots, b]$ ,  $\gamma(a) = \gamma(b)$ . Then the integral along  $\gamma$  over  $f$  is defined as

```
> 'Int( f(t), t = `gamma` .. ``) = Int(f(gamma(t))*D(gamma)(t), t = a .. b)';
```

$$\int_{\gamma} f(t) dt = \int_a^b f(\gamma(t)) D(\gamma)(t) dt$$

Cauchy's integral formula states, that for a holomorphic function under certain conditions one has

```
> '(2*Pi*I) *f(z0) = Int( f(z)/(z - z0), z = `gamma` .. ``)';
``='Int(f(gamma(t))/(gamma(t) - z0)*D(gamma)(t), t = a .. b)';
```

$$2 I \pi f(z_0) = \int_{\gamma} \frac{f(z)}{z - z_0} dz$$

$$= \int_a^b \frac{f(\gamma(t)) D(\gamma)(t)}{\gamma(t) - z_0} dt$$

If  $\gamma: t \rightarrow \text{radius } e^{(2 I \pi t)} + \text{center}$  is a circle,  $z_0$  lies inside and  $f$  is holomorphic on that open disk then the conditions are satisfied.

Here the factor  $2 I \pi$  occurs on both sides and the formula reads as

```
> center:= 'center':
radius:= 'radius':
gamma:= t -> radius*exp(2*Pi*I*t) + center;
``;
'f(z0) = Int( f(z)/(z - z0), z = `gamma` .. ``)';
``='Int(f(gamma(t))/(gamma(t) - z0)*(gamma(t)-center), t = 0 .. 1)',
'diff(gamma(t),t)' = '2*I*Pi*(gamma(t) - center)'; #is(%);
```

$$\gamma := t \rightarrow \text{radius } e^{(2 I \pi t)} + \text{center}$$

$$f(z_0) = \int_{\gamma} \frac{f(z)}{z - z_0} dz$$

$$= \int_0^1 \frac{f(\gamma(t)) (\gamma(t) - \text{center})}{\gamma(t) - z_0} dt, \frac{d}{dt} \gamma(t) = 2 I \pi (\gamma(t) - \text{center})$$

For the special choice  $z_0 = \text{center}$  the formula simplifies even more, since  $\left. \frac{f(\gamma(t)) (\gamma(t) - \text{center})}{\gamma(t) - z_0} \right|_{z_0 = \text{center}} = f(\gamma(t))$  since terms cancel out:

```
> 'f(center) = Int(f(gamma(t)), t=0..1)';
```

$$f(\text{center}) = \int_0^1 f(\gamma(t)) dt$$

That is a (complex valued) integral on the unit interval, one can approximate it by the trapezoid method, here 8 steps are used as an example.

```
> nSteps:=8;
'nSteps*ApproximateInt(f(gamma(t)), t=0..1, iterations = 1, partition = nSteps, output=sum,
method=trapezoid)':
'eval(% , z0=center)':
TrapezSum:=value(%);
```

$$\begin{aligned} \text{TrapezSum} := & f(\text{radius} + \text{center}) + f\left(\text{radius} \left(\frac{\sqrt{2}}{2} + \frac{1}{2}I\sqrt{2}\right) + \text{center}\right) + f(\text{radius}I + \text{center}) + f\left(\text{radius} \left(-\frac{\sqrt{2}}{2} + \frac{1}{2}I\sqrt{2}\right) + \text{center}\right) \\ & + f(-\text{radius} + \text{center}) + f\left(\text{radius} \left(-\frac{\sqrt{2}}{2} - \frac{1}{2}I\sqrt{2}\right) + \text{center}\right) + f(-\text{radius}I + \text{center}) + f\left(\text{radius} \left(\frac{\sqrt{2}}{2} - \frac{1}{2}I\sqrt{2}\right) + \text{center}\right) \end{aligned}$$

Then  $f(\text{center})$  is numerical approximated by the formula

> 'f(center)' = 'TrapezSum/nSteps';

$$f(\text{center}) = \frac{\text{TrapezSum}}{\text{nSteps}}$$

That means: take the unit roots (scaled onto the circle), evaluate  $f$  in that points and take the average - then numerical one gets  $f(\text{center})$ .

## Simple example

For  $f = \exp$  and a point  $zTst$  in the complex plane take a circle of radius  $1/256$  to compute  $e^{zTst}$  - just to see how large the errors are:

> zTst:=2.0001+1.001\*I;

tstCircle:= [center = zTst, radius=1/256];

$$zTst := 2.0001 + 1.001 I$$

$$\text{tstCircle} := \left[ \text{center} = 2.0001 + 1.001 I, \text{radius} = \frac{1}{256} \right]$$

> 'exp(zTst)' = '1/nSteps\*eval(eval(eval(TrapezSum, tstCircle), f =exp), z0=zTst)';  
evalf(%);

`error (absolute, relative)` = abs(lhs(%) - rhs(%)), abs(1 - rhs(%)/lhs(%));

$$e^{zTst} = \frac{\text{eval}(\text{TrapezSum}, \text{tstCircle})}{\text{nSteps}} \Big|_{f = \exp, z0 = zTst}$$

$$3.98650300737221150 + 6.22228772457518097 I = 3.98650300737221149 + 6.22228772457518097 I$$

$$\text{error (absolute, relative)} = 0.1 \cdot 10^{-16}, 0.151601012308512526 \cdot 10^{-17}$$

If errors would be larger then one could increase the number of steps (adaptively).

## Application: regularization for the hypergeometric 2F1

The function  $\frac{\text{hypergeom}([a, b], [c], z)}{\Gamma(c)}$  is analytic in its parameters (for fixed and admissible  $z$ , c.f. Lebedev's book on special functions for a proof) and called the regularization. However Maple can not compute it, if  $c$  is a negative integer.

One has the following fact (see Abramowitz & Stegun, 15.1.2, p.556):

> m in `IN`, Limit( hypergeom([a, b],[c],z)/GAMMA(c), c = -m) = 'limF(a,b,c,z)';  
limF := (a, b, c, z) -> pochhammer(a,-c+1)\*pochhammer(b,-c+1)/(-c+1)! \*  
z^(-c+1)\*hypergeom([b-c+1, a-c+1],[c+1],[-c+2],z);

$$m \in \mathbb{N}, \quad \lim_{c \rightarrow (-m)} \frac{\text{hypergeom}([a, b], [c], z)}{\Gamma(c)} = \text{limF}(a, b, c, z)$$

$$\text{limF} := (a, b, c, z) \rightarrow \frac{\text{pochhammer}(a, -c + 1) \text{pochhammer}(b, -c + 1) z^{(-c + 1)} \text{hypergeom}([b - c + 1, a - c + 1], [-c + 2], z)}{(-c + 1)!}$$

Check that by choosing some test data for  $a, b, z$  while for  $c$  some negative integer taken:

> cTst:=-3.0;

tstData:=[a=0.1, b=-2.3, z =1.1 + 1.3\*I];

$$cTst := -3.0$$

$$\text{tstData} := [a = 0.1, b = -2.3, z = 1.1 + 1.3 I]$$

Maple can not calculate the value directly, not even numerically:

> eval(hypergeom([a,b],[c],z)/GAMMA(c), tstData):  
fTst:=unapply(% ,c);

$$fTst := c \rightarrow \frac{\text{hypergeom}([-2.3, 0.1], [c], 1.1 + 1.3 I)}{\Gamma(c)}$$

> 'fTst(cTst)': '%=%';

$$fTst(cTst) = \text{Float}(\text{undefined}) + \text{Float}(\text{undefined}) I$$

However the method from above works:

```
> tstCircle:= [center = cTst, radius=1/256];  
``;  
'eval(1/nSteps*TrapezSum, tstCircle)';  
eval(%, f =fTst):  
eval(%, z0 = cTst):  
``=evalf(%)  
``;  
'eval(limF(a,b,cTst,z), tstData)'; evalf(%)  
``=%;
```

$$\text{tstCircle} := \left[ \text{center} = -3.0, \text{radius} = \frac{1}{256} \right]$$

$$\text{eval}\left(\frac{\text{TrapezSum}}{\text{nSteps}}, \text{tstCircle}\right) \\ = -0.118486240610449468 + 0.0546427031746235087 \text{ I}$$

$$\text{eval}(\text{limF}(a, b, \text{cTst}, z), \text{tstData}) \\ = -0.118486240610449467 + 0.0546427031746235088 \text{ I}$$

Note that this also works, if one is not exactly in such a critical point, but only close to it (and a direct method would possibly lead to large numerical errors in usual precision).