

Evaluating the hypergeometric function ${}_2F_1$ using a quadratic transformation due to Potts and Snow

Reference:

Peter John Potts: Computable Real Arithmetic Using Linear Fractional Transformations, Report, Department of Computing, Imperial College of Science, Technology and Medicine, London, (June-1996). URL: <http://citeseer.ist.psu.edu/potts96computable.html>.

```
> restart; interface(version); Digits:=14;
myFont:=[COURIER,10];
myPlotDefault:=
  thickness =0, font=myFont,axesfont=myFont,labelfont=myFont,titlefont=myFont, symbolsize=8:
  Classic Worksheet Interface, Maple 12.02, Windows, Dec 10 2008 Build ID 377066
```

We take the following quadratic transformation (which is as in Abramowitz & Stegun, 15.3.23, p. 560):

```
> Snow:= z -> (sqrt(1-z) - 1)/(sqrt(1-z) + 1);
``;
w =Snow(z);
z = solve(%,z);
```

$$\text{Snow} := z \rightarrow \frac{\sqrt{1-z}-1}{\sqrt{1-z}+1}$$

$$w = \frac{\sqrt{1-z}-1}{\sqrt{1-z}+1}$$

$$z = -\frac{4w}{(w-1)^2}$$

On p.21 Potts refers to the book "Hypergeometric and Legendre Functions with Applications" (1952) by Chester Snow for the following 3 term recursion (however I was not able to locate it in the given reference, so I guess Potts invested some work here ... calling it Snow-Potts sound a bit silly), valid in the cut plane:

```
> hypergeom([a,b],[c],z) = (1-w)^a*Sum(h(n)*w^n, n=0..infinity);
``;
h(0) = 1, h(1) = 2*a/c*(c-2*b);
h(n+2) = (n+2*a)*(n+2*a+1-c)/(n+2)/(n+1+c)*h(n)+2*(c-2*b)*(n+1+a)*h(n+1)/(n+2)/(n+1+c);
```

$$\text{hypergeom}([a, b], [c], z) = (1-w)^a \left(\sum_{n=0}^{\infty} h(n) w^n \right)$$

$$h(0) = 1, h(1) = \frac{2a(c-2b)}{c}$$

$$h(n+2) = \frac{(n+2a)(n+2a+1-c)h(n)}{(n+2)(n+1+c)} + \frac{2(c-2b)(n+1+a)h(n+1)}{(n+2)(n+1+c)}$$

That series converges for $|w| < 1$ (if z is purely real, then $|\text{Snow}(z)| = 1$).

I use that series, if $|w|$ is not too large: the threshold will $S_0 = 8/9$, see below, though I try to keep it below $1/2$.

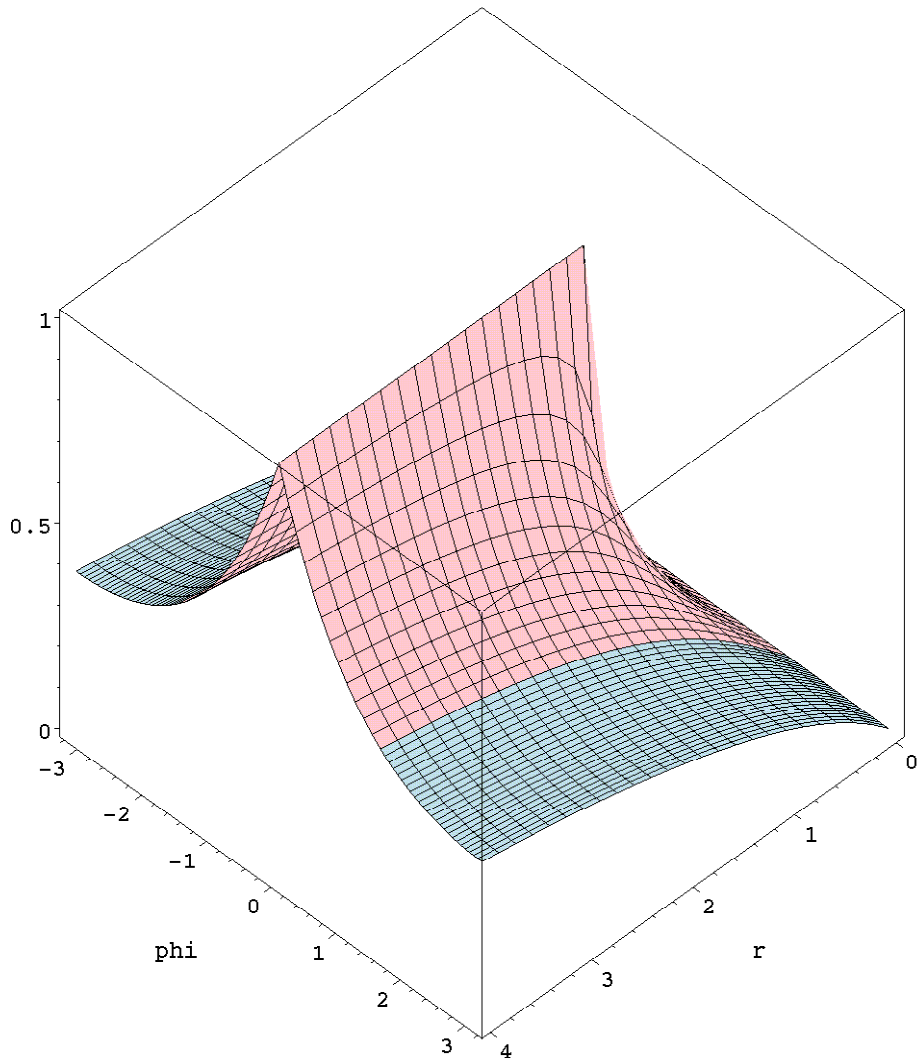
Let us look at the results of that quadratic transform

```
> abs(Snow(z)); r*exp(I*phi):
```

$$\left| \frac{\sqrt{1-z}-1}{\sqrt{1-z}+1} \right|$$

```
> plot3d(abs(Snow(r*exp(I*phi))), r=0 .. 4, phi=-Pi/2 .. Pi/2, myPlotDefault, axes=boxed, color =
  "LightPink");
plot3d(abs(Snow(r*exp(I*phi))), r=0 .. 4, phi=-Pi .. -Pi/2, axes=boxed, color =
  "LightBlue");
plot3d(abs(Snow(r*exp(I*phi))), r=0 .. 4, phi=Pi/2 .. Pi, axes=boxed, tickmarks=[4,6,3], color =
  "LightBlue");
plots[display](%,%,%%,
  title="abs(Snow(z)) for z = r*exp(I*phi), red = z in right, blue = z in left half plane");
```

abs(Snow(z)) for $z = r \cdot \exp(i \cdot \text{phi})$, red = z in right, blue = z in left half plane



So for $\text{Re}(z) < 0$ we always have $|w| \leq 1/2$, $w = \text{Snow}$'s variable, if we take $|z| < 4$ and for those towards '-infinity' one we can take the transform $1/z$: that finally can be done through a Taylor series for $2F_1$ in 0 and that can be done well for a radius = R_0 , where $R_0 = 0.9$ usually is fine.

One can even take the radius a bit larger in the left half plane using $r = 40/9$:

```
> 1/2= 'abs(Snow(r*exp(I*Pi/2)))'; %; evalc(%) assuming (0 < r): evala(%)
r in {solve(%, r)}; #evalf(%)
```

$$\frac{1}{2} = \left| \text{Snow}(r e^{(1/2) i \pi}) \right|$$

$$\frac{1}{2} = \left| \frac{\sqrt{1-r} - 1}{\sqrt{1-r} + 1} \right|$$

$$\frac{1}{2} = \sqrt{\frac{-2\sqrt{1+r^2} \sqrt{2\sqrt{1+r^2} + 2} - 2\sqrt{2\sqrt{1+r^2} + 2} + 4 + r^2 + 4\sqrt{1+r^2}}{r^2}}$$

$$r \in \left\{ \frac{-40}{9}, \frac{40}{9} \right\}$$

Note that through that $2F_1$ already can be computed for the *complete* left half plane (up to exceptional parameter constellations).

```
> R0:=9/10;
```

$$R0 := \frac{9}{10}$$

For the right half plane the maximum (radius = abs(z) fixed is achieved in purely real values and desiring abs(z) = 1/2 gives a bound:

```
> 'abs(Snow(r*exp(I*0)))'=1/2; %;
r in {solve(%,r)};
``;
S0:=8/9; ``= evalf(%);
'abs(Snow(S0*exp(I*0)))': '%'= evala(%);
```

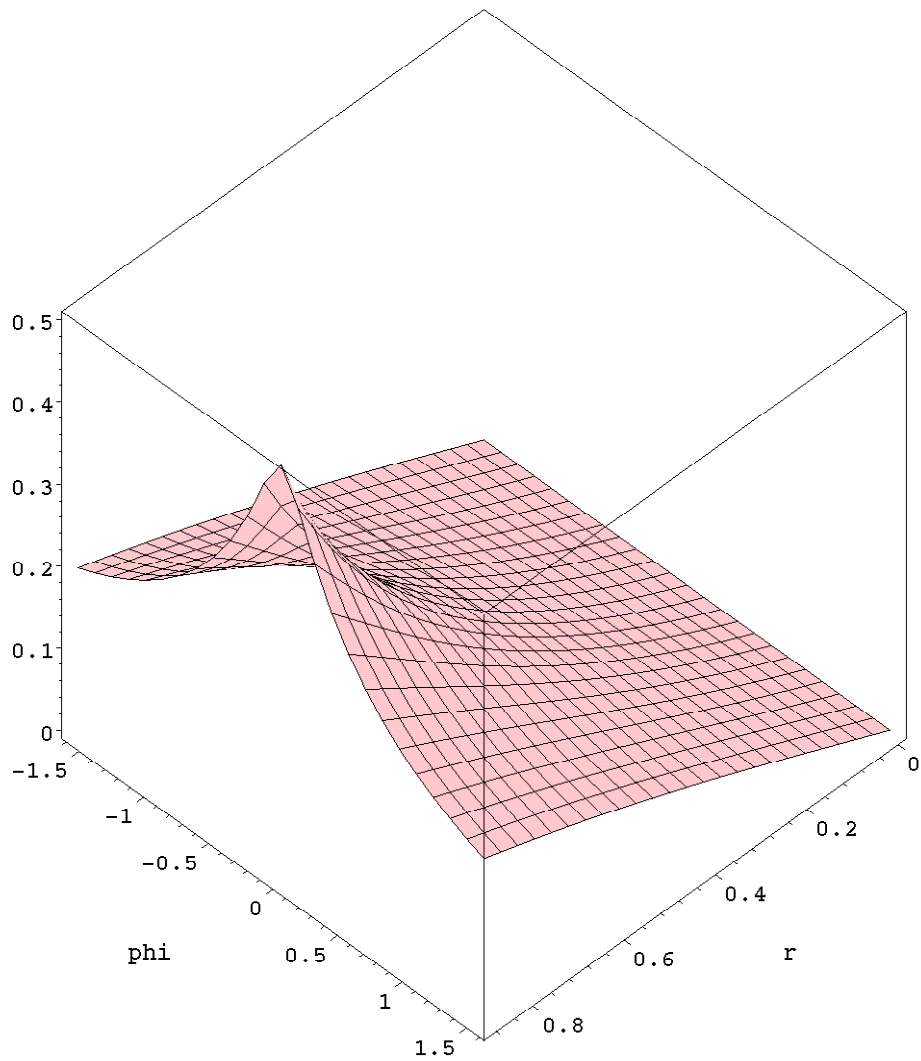
$$\begin{aligned} |\text{Snow}(r e^0)| &= \frac{1}{2} \\ \left| \frac{\sqrt{1-r}-1}{\sqrt{1-r}+1} \right| &= \frac{1}{2} \\ r &\in \left\{ -8, \frac{8}{9} \right\} \end{aligned}$$

$$\begin{aligned} S0 &:= \frac{8}{9} \\ &= 0.888888888888889 \\ |\text{Snow}(S0 e^0)| &= \frac{1}{2} \end{aligned}$$

```
> myRange:= 'r=0 .. S0, phi=-Pi/2 .. Pi/2';
plot3d(abs(Snow(r*exp(I*phi))), myRange, myPlotDefault, axes=boxed, color = "LightPink",
title="abs(Snow(z)) for z = r*exp(I*phi) in right half plane");
```

$$\text{myRange} := r = 0 \dots S0, \phi = -\frac{\pi}{2} \dots \frac{\pi}{2}$$

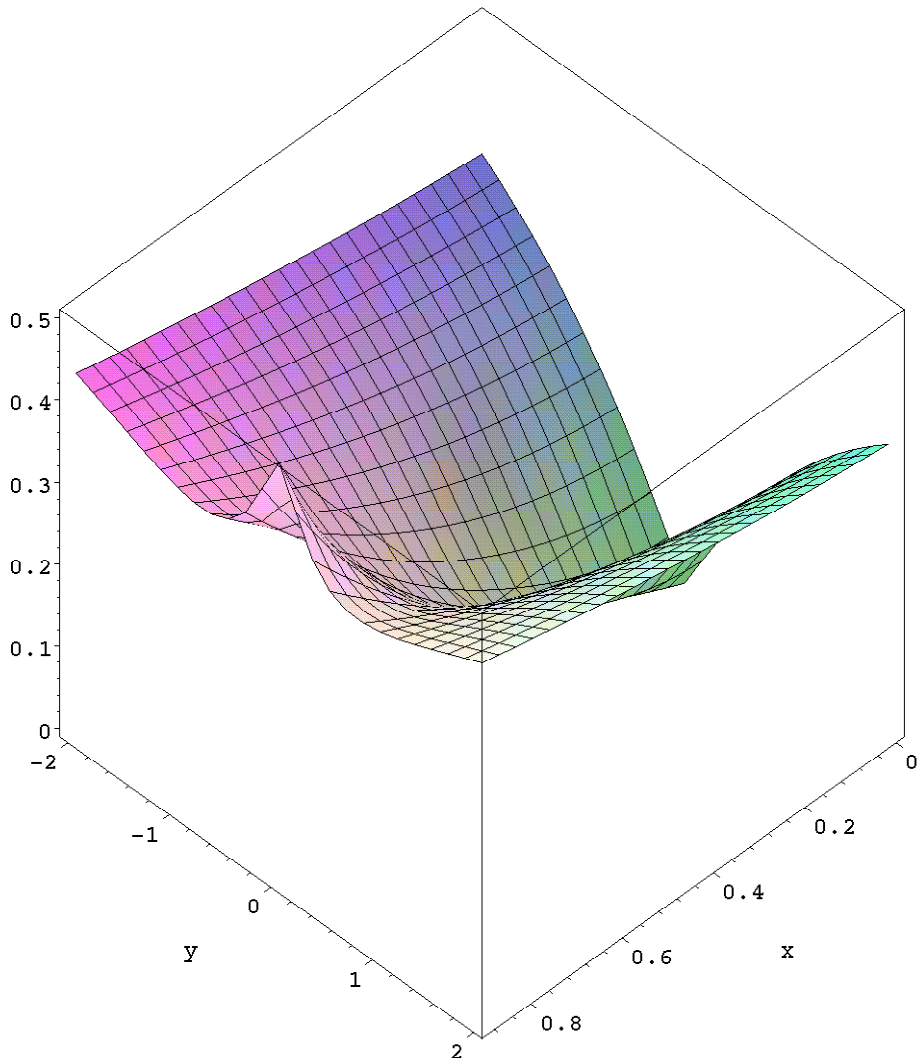
abs(Snow(z)) for $z = r \cdot \exp(i \cdot \text{phi})$ in right half plane



In cartesian coordinates one even has a nice rectangle, where $\text{Snow}(z) \leq 1/2$ in size (and already covers the nasty $z = \exp(i \cdot \text{Pi}/6)$ = diagonal intersecting the UnitCircle)

```
> myRange:='x = 0 ..S0, y = -2 .. 2';  
plot3d(abs(Snow(x+I*y)), myRange, myPlotDefault, axes=boxed, title="abs(Snow(z)) for z = x + y*I");  
myRange := x=0 .. S0, y=-2 .. 2
```

abs(Snow(z)) for $z = x + y*I$



Using $1/z$ if $4 < |z|$ the left half plane is completely done (in the linear transformations the Taylor series around 0 will be used).

For the right half plane one uses $1/z$ for $2 < |z|$. Then two segments around the unit circle remain remain (see the graphics below), they are symmetric w.r.t. the x axis and the are treated in the rest of that note.

```
> UnitCircle:=exp(I*phi);
                                UnitCircle := e(φI)
> phi0:='phi0':
#S0 = Re(cos(phi) + sin(phi)*I); evalc(%): solve(%, phi):
'S0 = Re(exp(I*phi))'; evalc(%): solve(%, phi):
phi0:=%;
``=evalf(%);
                                S0 = ℞(e(φI))
                                φ0 := arccos(8/9)
                                = 0.47588224966041
```

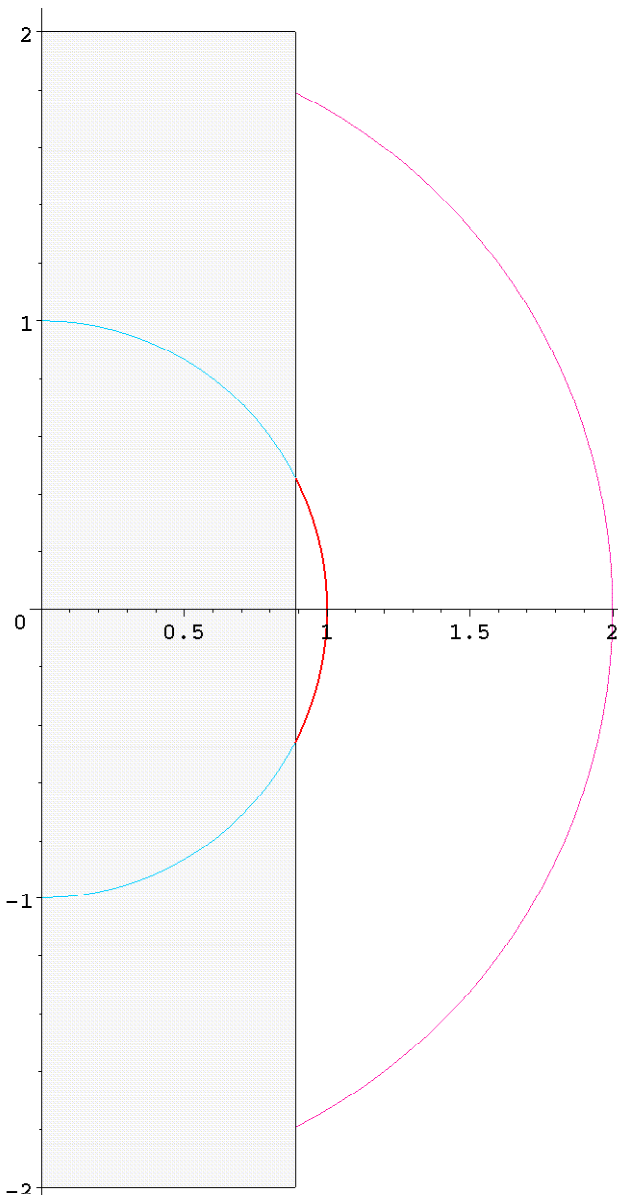
For ϕ larger than $\phi_0 = \arccos\left(\frac{8}{9}\right)$ a point on the circle will fall into the grey rectangle (see figure below), were Snow's method works. That

covers the nasty point $e^{\left(\frac{I\pi}{3}\right)}$, which can not be solely reached through iterated linear transforms. Fine.

Using $1/z$ for $2 < |z|$ we also arrive in the grey rectangle (for points on that circle), if the angle is above ϕ_2 , given by the following condition:

```
> 'S0 = Re(2*exp(I*phi2))'; evalc(%): isolate(% ,phi2); #evalf(%);
                                S0 = ℑ(2 e(ϕ2 I))
                                ϕ2 = arccos(4/9)
> plot([Re(UnitCircle),Im(UnitCircle), phi=-phi0 ... phi0], myPlotDefault, thickness=2, color=red):
plot([Re(UnitCircle),Im(UnitCircle), phi=-Pi/2 ... +Pi/2], color="DeepSkyBlue"):
plottools[rectangle]([0,-2],[S0, 2], color="WhiteSmoke"):
plots[display](%%%,%%,%):

plot([Re(2*UnitCircle),Im(2*UnitCircle), phi=-arccos(4/9) ... +arccos(4/9)], scaling=constrained,
color="DeepPink"):
plots[display](%%%,%):
```



Between the grey rectangle and the exterior circle segment one can apply $z \rightarrow \frac{z-1}{z}$ (which is A&S 15.3.9, Paff's transformation followed by $\frac{1}{z}$).
 But only for those points which end up in the 'numerical' radius R_0 for the Taylor series around 0. For z towards 0 the transformed explodes, so one takes the closest point towards 0 in the region for which the transform still has to fine. That is $z = S_0 + 0 \cdot I$ and taking that as a minimal radius we get the needed angle:

```
> as9:= z -> (z-1)/z;
``;
'R0 = eval(abs(as9(r*exp(I*phi))),r=S0)';
```

```
% assuming phi::real;
[solve(%, phi)]; evalf(%);
```

$$\text{as9} := z \rightarrow \frac{z-1}{z}$$

$$R0 = \left| \text{as9}(r e^{(\phi I)}) \right|_{r=S0}$$

$$\frac{9}{10} = \sqrt{\left(\cos(\phi) - \frac{9}{8}\right)^2 + \sin(\phi)^2}$$

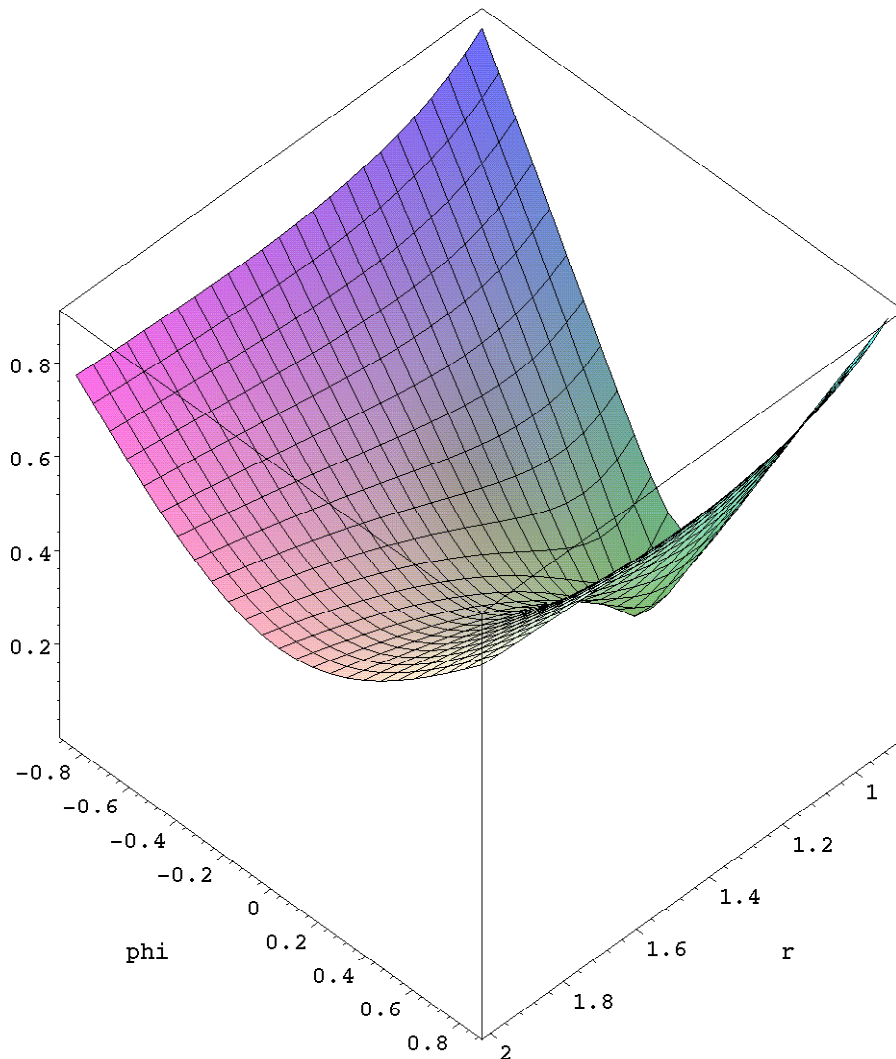
$$\left[\arctan\left(\frac{77\sqrt{1271}}{2329}\right), -\arctan\left(\frac{77\sqrt{1271}}{2329}\right) \right]$$

$$[0.86722582630957, -0.86722582630957]$$

Again just check through plotting the situation of applying $z \rightarrow \frac{z-1}{z}$ first and then using the Taylor series :

```
> 'abs(as9(r*exp(I*phi)))': '%'= % assuming phi::real; #min(2, %);
plot3d(rhs(%), r = S0 .. 2, phi = -0.86 ... 0.86, axes=boxed, myPlotDefault);
```

$$\left| \text{as9}(r e^{(\phi I)}) \right| = \left| \frac{-1 + r e^{(\phi I)}}{r} \right|$$



Now we have covered almost all we need:

```

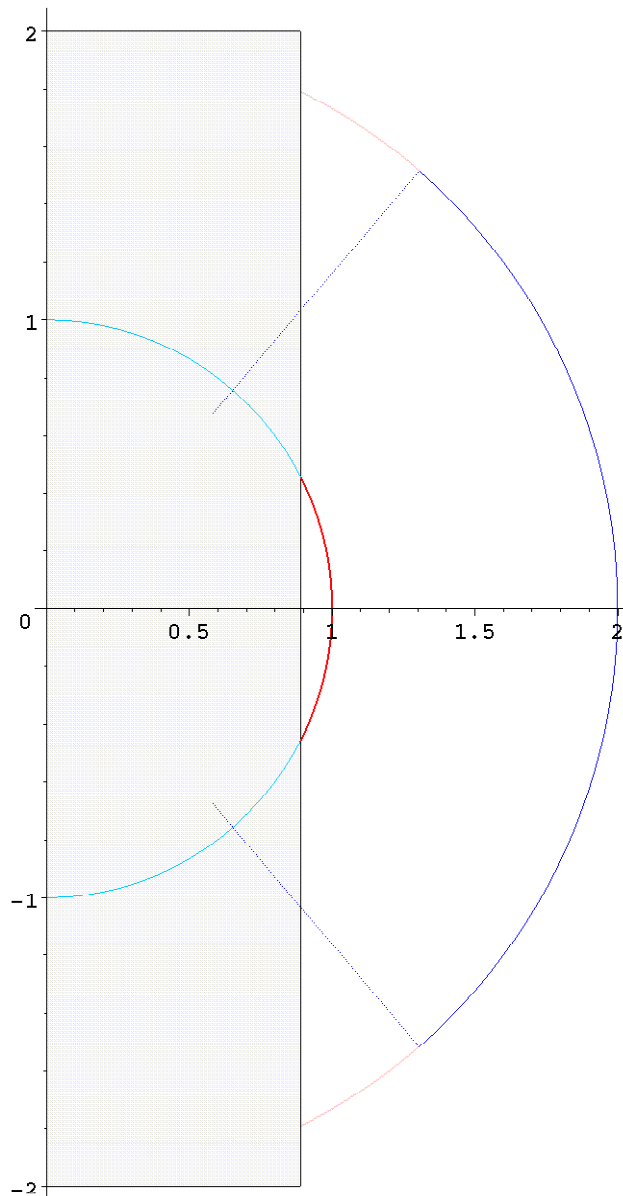
> plot([Re(UnitCircle),Im(UnitCircle), phi=-phi0 ... phi0], myPlotDefault, thickness=2, color=red):
plot([Re(UnitCircle),Im(UnitCircle), phi=-Pi/2 ... +Pi/2], color="DeepSkyBlue"):
plottools[rectangle]([0,-2],[S0, 2], color="WhiteSmoke"):
P1:=plots[display](%%%,%%,%)

plot([Re(2*UnitCircle),Im(2*UnitCircle), phi=-0.86 ... +0.86], scaling=constrained, color=blue):
plot([Re(2*UnitCircle),Im(2*UnitCircle), phi=+0.86 ... +arccos(4/9)], thickness=2, color="Pink"):
plot([Re(2*UnitCircle),Im(2*UnitCircle), phi=-arccos(4/9) ... -0.86], thickness=2, color="Pink"):
P2:=plots[display](%%%,%%,%)

plot([Re(r*exp(+I*0.86)),Im(r*exp(+I*0.86)), r=S0 ..2], linestyle=dot, color=blue):
plot([Re(r*exp(-I*0.86)),Im(r*exp(-I*0.86)), r=S0 ..2], linestyle=dot, color=blue):
P3:=plots[display](%%%,%)

plots[display](P1, P2, P3);

```



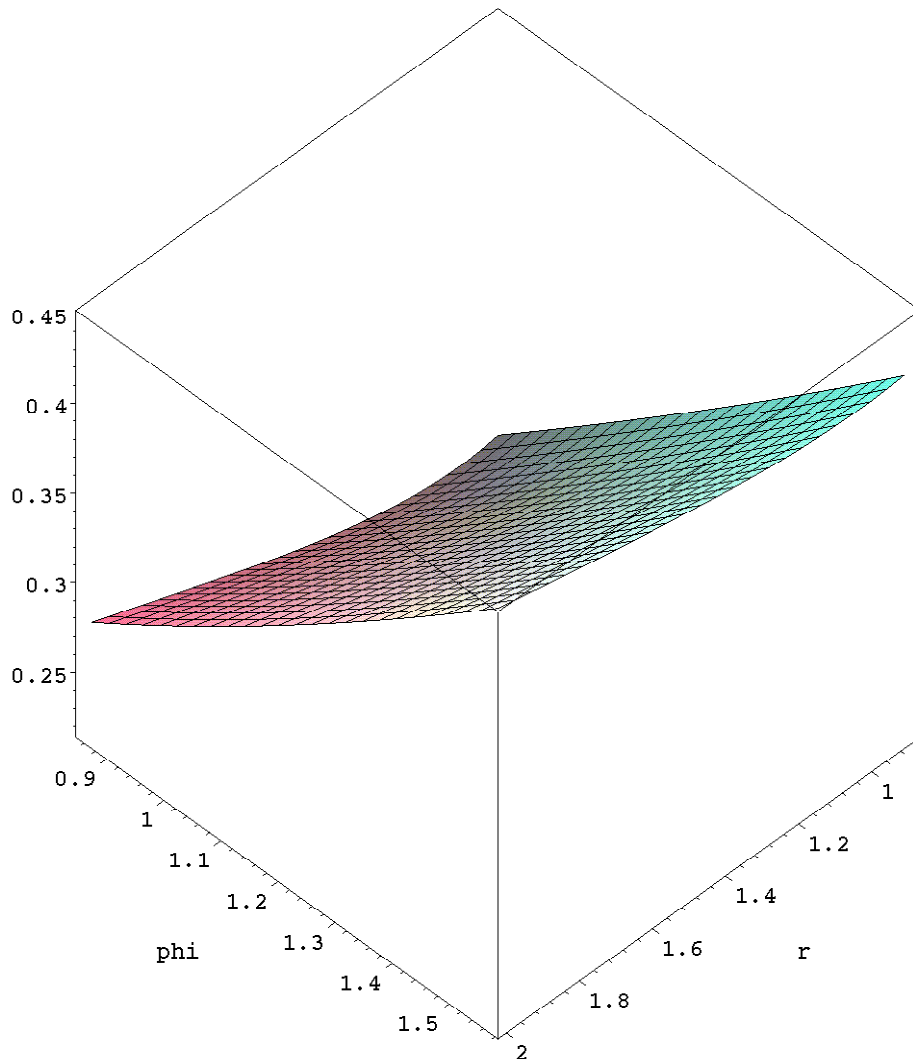
For the remaining region between the outer circle, the grey rectangle and the dotted radius one can use $z \rightarrow 1 - z$ to arrive at the case for Snow's series, the values will be small in magnitude:

```

> #r*UnitCircle;
#1 - %;
#1/%;
'abs(Snow(1 - r*UnitCircle))': '%'= %; #evalc(%) assuming ( 0<r, phi::real);
plot3d(rhs(%), r = S0 .. 2, phi = 0.86 ... Pi/2, axes=boxed, myPlotDefault);

```


$$|\text{Snow}(1 - r \text{ UnitCircle})| = \left| \frac{\sqrt{r e^{(\phi I)} - 1}}{\sqrt{r e^{(\phi I)} + 1}} \right|$$



What do I (currently) miss?

- a) The proof for the identity $2F1 =$ formally recursive series
- b) Convergence proof and insight for numerical stability (thus keeping below $8/9$ or even $1/2$)

□ >
□ >